

# Infanteriekompanie - SS

Fearless	Trained	Infantry Company		German	Early-War
Platoon		Qty	Unit	Points	
<b>Headquarters</b>					
Infanteriekompanie HQ (SS) - p.93		2	Cmd SMG team	40	
		2	Motorcycle & Sidecar		
<b>Combat Platoons</b>					
Old Infanterie Platoon (SS) - p.93		1	Cmd Rifle team	195	
		1	Light Mortar team		
		1	Anti-tank Rifle team		
		9	Rifle team		
Old Infanterie Platoon (SS) - p.93		1	Cmd Rifle team	195	
		1	Light Mortar team		
		1	Anti-tank Rifle team		
		9	Rifle team		
<b>Weapons Platoons</b>					
Infanterie Machine-gun Platoon (SS) - p.95		1	Cmd SMG team	110	
		4	MG34 HMG team		
Infanterie Mortar Platoon (SS) - p.95		1	Cmd SMG team	115	
		1	Observer Rifle team		
		1	Motorcycle & Sidecar		
		4	8cm GW34 mortar		
		2	3-ton truck		
<b>Regimental Support</b>					
Pionier Platoon (SS) - p.101		1	Cmd Pioneer Rifle team	240	
		1	Pioneer Supply 3-ton truck		
		9	Pioneer Rifle team		
<b>Divisional Support</b>					
Luftwaffe Heavy Anti-aircraft Gun Platoon - p.107		1	Cmd SMG team	280	
<b>Confident Trained Allied Platoon</b>		2	8.8cm FlaK36 anti-aircraft gun (8 crew)		
Light Artillery Battery (SS) - p.98		1	Cmd SMG team	310	
		1	Staff team		
		1	Observer Rifle team		
		4	10.5cm leFH18 howitzer		
SS-Anti-aircraft Gun Platoon - p.106		3	Sd Kfz 10/5 (2cm)	75	
Air Support - p.102		7	Priority Air Support Ju 87B Stuka	175	
<b>Allied Platoon</b>		1	Stuka Schwerpunkt (2 Aircraft Dice)		
				<b>Company Points:</b>	<b>1735</b>

Source document: Blitzkrieg Book

## Arsenal

### Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

#### Anti-Aircraft (SP)

Sd Kfz 10/5 (2cm)	Half-tracked	-	-	-	
<i>2cm FlaK38 gun</i>	<i>16"/40cm</i>	<i>4</i>	<i>5</i>	<i>5+</i>	<i>Anti-aircraft.</i>

### Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
10.5cm leFH18 howitzer	Immobile	24"/60cm	1	9	2+	Gun shield, Smoke.
Firing bombardments		72"/180cm	-	4	4+	Smoke bombardment.
8.8cm FlaK36 anti-aircraft gun (8 crew)	Immobile	40"/100cm	3	13	3+	Heavy anti-aircraft, Turntable.
8cm GW34 mortar	Man-packed	40"/100cm	-	2	6+	Smoke bombardment.
MG34 HMG team	Man-packed	24"/60cm	6	2	6+	ROF 2 when pinned down.

### Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Anti-tank Rifle team	16"/40cm	1	4	6+	Tank Assault 3.
Light Mortar team	16"/40cm	1	1	4+	Can fire over friendly teams.
Rifle team	16"/40cm	1	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Staff team		-	cannot shoot	+-	Moves as a Heavy Gun team.

#### Additional Training and Equipment

Pioneer teams are rated as Tank Assault 3.

### Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
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#### Trucks

Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Opel Blitz 3-ton truck	Wheeled	-	-	-	
Pioneer Supply 3-ton truck	Wheeled	-	-	-	

### Aircraft

Aircraft	Weapon	To-Hit	Anit-tank	Firepower	Notes
<i>Ju 87B Stuka</i>	<i>Bombs</i>	<i>4</i>	<i>5</i>	<i>2+</i>	<i>Optional Stuka Schwerpunkt (p. 102).</i>

### Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

## Special Rules

### **Infanterie Machine-gun Platoon (SS) - p.95**

Infanterie Machine-gun Platoons may make Combat Attachments to Infanterie Platoons.

### **Infanteriekompanie HQ (SS) - p.93**

An Infanteriekompanie can have either Old Infanterie Platoons or New Infanterie Platoons, but not both.

### **Light Artillery Battery (SS) - p.98**

Light Artillery Batteries may not be deployed in Ambush.

### **Pionier Platoon (SS) - p.101**

You may replace up to one Pioneer Rifle team per Pionier Squad with a Flame-thrower team at the start of the game before deployment.

### **SS-Anti-aircraft Gun Platoon - p.106**

The SS formed their own anti-aircraft companies to protect their new divisions in France. SS-Anti-aircraft Platoons are rated as Fearless Trained.