

Compagnia Bersaglieri

Elite

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Italian

Early-War

Platoon	Qty	Unit	Points	
Headquarters				
Compagnia Bersaglieri HQ - p.31	2	Cmd Rifle team	40	
	1	Solothurn anti-tank rifle		
Combat Platoons				
Bersaglieri Platoon - p.31	1	Cmd Rifle/MG team	110	
	6	Rifle/MG team		
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	6	Rifle/MG team		
Regimental Support				
Bersaglieri Machine-gun Platoon - p.32	1	Cmd Rifle team	70	
	3	Mod 37 HMG		
Bersaglieri Anti-tank Platoon - p.32	1	Cmd Rifle team	105	
	4	47/32 gun		
Bersaglieri Mortar Platoon - p.33	1	Cmd Rifle team	75	
	1	Observer Rifle team		
	3	81/14 mortar		
Divisional Support				
Carri Platoon - p.29	5	M13/40 with AA MG	350	
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Flame-thrower Platoon - p.44	4	L3/35 Lanciafiamme	125	
Demolisher Platoon - p.45	1	Cmd Pioneer Rifle team	145	
	6	Pioneer Rifle team		
	2	Brixia 45mm mortar		
Motorised Howitzer Battery - p.44	Artillery	1	Cmd Rifle team	180
		1	Staff team	
		1	Observer Rifle team	
		4	100/17 howitzer	
Air Support - p.46	3	Sporadic Air Support FIAT CR.42 Falco	90	
			Company Points:	1750

Source document: Hellfire and Back!

Arsenal

Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
M13/40 with AA MG	Fully-tracked	3	2	1	Co-ax MG, Twin hull MG, Slow tank, Unreliable, AA MG.
<i>47/32 gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>6</i>	<i>4+</i>	
L3/35 Lanciافiamme	Half-tracked	0	0	1	
<i>Lanciافiamme</i>	<i>4"/10cm</i>	<i>3</i>	<i>-</i>	<i>5+</i>	<i>Flame-thrower, Hull mounted.</i>

Tanks

Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
100/17 howitzer	Immobile	24"/60cm	1	7	2+	Gun shield.
Firing bombardments		72"/180cm	-	4	4+	
47/32 gun	Man-packed	24"/60cm	3	6	4+	
81/14 mortar	Man-packed	48"/120cm	-	2	6+	Smoke bombardment.
Brixia 45mm mortar	Man-packed	16"/40cm	2	1	5+	Can fire over friendly troops.
Firing bombardments		24"/60cm	-	-	6+	
Mod 37 HMG	Man-packed	24"/60cm	6	2	6+	ROF 2 when pinned down.
Solothurn anti-tank rifle	Man-packed	16"/40cm	3	5	5+	

Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Flame-thrower team	4"/10cm	2	-	6+	Flame-thrower.
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
Staff team		-	cannot shoot	--	Moves as a Heavy Gun team.

Additional Training and Equipment

Pioneer teams are rated as Tank Assault 3.

Aircraft

Aircraft	Weapon	To-Hit	Anit-tank	Firepower	Notes
<i>FIAT CR.42 Falco</i>	<i>MG</i>	<i>3</i>	<i>5</i>	<i>5+</i>	
	Bombs	4	5	2+	

Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

Special Rules

Demolisher Platoon - p.45

Replace up to one Brixia 45mm mortar team, Pioneer Rifle team, or Pioneer Rifle/MG team per Demolisher Squad with a Flame-thrower team at the start of the game before deployment.

Flame-thrower Platoon - p.44

Flame-thrower Platoons may not launch assaults nor may they counterattack if assaulted.

Motorised Howitzer Battery - p.44

Motorised Howitzer Batteries may not be deployed in Ambush.