

Leichte Panzerkompanie

Confident Veteran

Light Armoured Company

German

Early-War

Platoon	Qty	Unit	Points
Headquarters			
Leichte Panzerkompanie HQ - p.61	1	Panzer III F (late) or G	155
Combat Platoons			
Panzer III Platoon - p.61	3	Panzer III F (late) or G	460
Panzer II Platoon - p.61	5	Panzer II C (late)	280
Weapons Platoon			
Panzer II Platoon - p.61	5	Panzer II C (late)	280
Leichte Pionier Platoon - p.77	1	Cmd Pioneer Rifle team	220
	1	Motorcycle & Sidecar	
	3	Kfz 15 field car	
	9	Pioneer Rifle team	
	3	Kfz 70 truck	
Divisional Support			
Light Panzerspäh Platoon - p.73	2	Sd Kfz 221 (MG)	240
	4	Sd Kfz 222 (2cm)	
Air Support - p.90	5	Limited Air Support Ju 87B Stuka	115
Company Points:			1750

Source document: Hellfire and Back!

Arsenal

Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
Weapon	Range	ROF	Anti-tank	Firepower	

Tanks

Panzer II C (late)	Fully-tracked	2	1	1	Co-ax MG, Protected ammo.
2cm KwK38 gun	16"/40cm	3	5	5+	
Panzer III F (late) or G	Fully-tracked	3	3	1	Co-ax MG, Hull MG, Protected Ammo.
5cm KwK gun	24"/60cm	3	7	4+	

Armoured Cars

Sd Kfz 221 (MG)	Wheeled	0	0	0	AA MG.
Sd Kfz 222 (2cm, early)	Wheeled	0	0	0	Co-ax MG.
2cm KwK38 gun	16"/40cm	3	5	5+	Self-defence anti-aircraft.

Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Flame-thrower team	4"/10cm	2	-	6+	Flame-thrower.
Rifle team	16"/40cm	1	2	6+	

Additional Training and Equipment

Pioneer teams are rated as Tank Assault 3.

Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
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Trucks

Kfz 15 field car	Jeep	-	-	-	
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Horch, Krupp, or Steyr Kfz 70 truck	Wheeled	-	-	-	

Aircraft

Aircraft	Weapon	To-Hit	Anit-tank	Firepower	Notes
Ju 87B Stuka	Bombs	4	5	2+	Optional Stuka Schwerpunkt (p. 102).

Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

Special Rules

Leichte Pionier Platoon - p.77

Replace up to one Pioneer Rifle team per Pionier Squad with a Flame-thrower team at the start of the game before deployment.

Light Panzerspäh Platoon - p.73

Light Panzerspäh Patrols operate as separate platoons, each with their own command team. Although its patrols operate as separate platoons for all other purposes, a Light Panzerspäh Platoon deploys all at the same time as a single platoon. For example, this means that you treat the entire Light Panzerspäh Platoon as a single platoon when calculating the number of platoons held in Ambush or Reserve.

Light Panzerspäh Platoon - p.73

Light Panzerspäh Platoons are Reconnaissance Platoons.