

# Schützenkompanie

Confident Veteran		Don Blevins		German	Early-War
Platoon	Qty	Unit		Points	
<b>Headquarters</b>					
Schützenkompanie HQ - p.65	2	Cmd SMG team		45	
	2	Motorcycle & Sidecar			
<b>Combat Platoons</b>					
Schützen Platoon - p.65	1	Cmd MG team		230	
	1	Kfz 15 field car			
	1	Light Mortar team			
	1	Anti-tank Rifle team			
	6	MG team			
	4	Kfz 70 truck			
Schützen Platoon - p.65	1	Cmd MG team		230	
	1	Kfz 15 field car			
	1	Light Mortar team			
	1	Anti-tank Rifle team			
	6	MG team			
	4	Kfz 70 truck			
<b>Weapons Platoon</b>					
Heavy Infantry Gun Platoon - p.67	1	Cmd SMG team		150	
	1	Kfz 15 field car			
	1	Observer Rifle team			
	1	Motorcycle & Sidecar			
	2	15cm sIG33 gun			
	2	Sd Kfz 11			
<b>Divisional Support</b>					
Heavy Anti-aircraft Gun Platoon - p.89	1	Cmd SMG team		415	
<b>Allied Platoon</b>	1	Kfz 15 field car			
	2	8.8cm FlaK36 anti-tank gun (8 crew)			
	2	Sd Kfz 7			
Leichte Pionier Platoon - p.77	1	Cmd Pioneer Rifle team		245	
	1	Motorcycle & Sidecar			
	1	Pioneer Supply 3-ton truck			
	3	Kfz 15 field car			
	9	Pioneer Rifle team			
	3	Kfz 70 truck			
Motorised Heavy Artillery Battery - p.88	1	Cmd SMG team		310	
	1	Kfz 15 field car			
	1	Staff team			
	1	Kfz 68 radio truck			
	1	Observer Rifle team			
	1	Motorcycle & Sidecar			
	2	s10cm K18 gun			
	2	Sd Kfz 7			
Air Support - p.90	5	Limited Air Support Ju 87B Stuka		115	
				<b>Company Points:</b>	1740

Source document: Hellfire and Back!

## Arsenal

### Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
15cm sIG33 gun	Heavy	16"/40cm	1	8	1+	Bunker Buster, Gun shield.
Firing bombardments		56"/140cm	-	4	2+	
8.8cm FlaK36 anti-tank gun (8 crew)	Immobile	40"/100cm	3	13	3+	Gun shield, Turntable.
s10cm K18 gun	Immobile	32"/80cm	1	15	2+	
Firing bombardments		96"/240cm	-	4	4+	

### Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Anti-tank Rifle team	16"/40cm	1	4	6+	Tank Assault 3.
Flame-thrower team	4"/10cm	2	-	6+	Flame-thrower.
Light Mortar team	16"/40cm	1	1	4+	Can fire over friendly teams.
MG team	16"/40cm	3	2	6+	
Rifle team	16"/40cm	1	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Staff team		-	cannot shoot	--	Moves as a Heavy Gun team.

### Additional Training and Equipment

Pioneer teams are rated as Tank Assault 3.

### Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
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#### Trucks

Kfz 15 field car	Jeep	-	-	-	
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Horch, Krupp, or Steyr Kfz 70 truck	Wheeled	-	-	-	
Opel Kfz 68 radio truck	Wheeled	-	-	-	
Pioneer Supply 3-ton truck	Wheeled	-	-	-	

#### Tractors

Sd Kfz 10 (1t), Sd Kfz 11 (3t), or Sd Kfz 7 (8t) half-track	Half-tracked	-	-	-	
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### Aircraft

Aircraft	Weapon	To-Hit	Anit-tank	Firepower	Notes
Ju 87B Stuka	Bombs	4	5	2+	Optional Stuka Schwerpunkt (p. 102).

### Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

## Special Rules

### **Heavy Anti-aircraft Gun Platoon - p.89**

Hübner's 8.8cm FlaK36 gun has a ROF of 3. Hübner's Gun team always has ROF 3 even if his platoon is Pinned Down.

Hübner re-rolls failed To-Hit rolls with his 8.8cm FlaK36 gun.

If the enemy Destroys Hübner, they roll a die: On a roll of 4+ Hübner is killed or seriously wounded and the team is Destroyed, otherwise the German player may nominate any other 8.8cm FlaK36 gun team within 6"/15cm of Hübner as his new gun team. His original 8.8cm FlaK36 gun team is Destroyed.

### **Leichte Pionier Platoon - p.77**

Replace up to one Pioneer Rifle team per Pionier Squad with a Flame-thrower team at the start of the game before deployment.

### **Motorised Heavy Artillery Battery - p.88**

Motorised Heavy Artillery Batteries may not be deployed in Ambush.

### **Schützenkompanie HQ - p.65**

One German platoon within 8"/20cm of Rommel may make a normal move within its deployment area after both sides have deployed but before any Reconnaissance Deployment moves.

Any German platoon that Rommel joins passes all Motivation Tests on a roll of 3+ and may re-roll all failed Skill Tests to make Stormtroopers moves.